URBAN JUNGLE

TRAITS

Experience ...../..... Unspent/Total

d Body | d Mind | d Speed | d Will

d Species .....

d Type .....

d Career .....

SKILLS

Favorites

d	d	d	Academics
d	d	d	Athletics
d	d	d	Craft
d	d	d	Deceit
d	d	d	Endurance
d	d	d	Evasion
d	d	d	Fighting
d	d	d	Negotiation
d	d	d	Observation
d	d	d	Presence
d	d	d	Questioning
d	d	d	Shooting
d	d	d	Tactics
d	d	d	Transport

Gear

GIFTS

Use/Recharge

Personality: Claim d12 bonus to appropriate roll ○/ Rest

ATTACKS

Name@Range (Counter@Range) Dice; Effect; Notes

SOAKS

You must reduce Damage suffered to zero or you will be incapacitated!

		Use/Recharge
Roll Body die	Each 4 or better = −1 damage	Free
Roll Endurance	Each 4 or better = −1 damage	Free
Panic Soak	−2 damage, become Panicked	○/ Rally

Focus and Wait ... or Take Two Different Actions

- **Aim** at a single target
- **Attack** ➢ **Control** a machine or vehicle
- **Equip** ➢ **Guard**
- **Hide** ➢ **Move** ➢ **Rally**
- **Recover** ➢ **Reload**
- **Stand up** ➢ perform a **Stunt** and end your turn

Name

Motto

Goals

Initiative

Mind, Observation

Dodge

Speed, Evasion

Rally

Will, Tactics